Murder On The Dancefloor - Sophie Ellis-Bextor
<u>Intro:</u> D / A Em / G D / A Em / G * (original: E) Mur-der A]5-8h7-5-1 D A
D / A Em / G D / It's murder on the dancefloor But you'd bet(ter) not kill the groove
(/) A Em / G N.C Em G D-J, gonna burn this goddamn house right down 2 11 11
F#m%Em%Oh, I know About your kindImage: Comparison of the second
<i>F#m % Em Bm7 %*</i> And so and so and so and so and so and so I'll have to playy
D / A Em / G D /
If you think you're getting away I will prove you wrong (/) A Em / G D / A Em / G
I'll take you all the way Boy, just come along Hear me when I say Hey
F#m%Em%It's murder on the dancefloorBut you'd better not kill the groove F#mhey-hey hey-hey Em
It's murder on the dancefloor But you'd bet(ter) not steal the moves %
DJ, gonna burn this goddamn house right down <i>F#m</i> % <i>Em</i> %
Oh I know I know I know I know I know I know there may be others F#m % Em Bm7 %*
And so and so and so and so and so and so You'll just have to prayy
D/A Em/G D/
If you think you're getting awayI will prove you wrong(/)AEm/GD/AEm/G
I'll take you all the way Stay another song I'll blow you all away Hey
F#m%Em%It's murder on the dancefloorBut you'd better not kill the groove F#mhey-hey hey-hey Em
It's murder on the dancefloor But you'd bet(ter) not steal the moves
D DJ, gonna turn this house around somehow F#m % Em %
Murder on the dancefloor But you'd better not kill the groove hey-hey hey-hey <i>F#m</i> % <i>Em</i>
It's murder on the dancefloor But you'd bet(ter) not steal the moves $F#m Bm7$
DJ, gonna burn this goddamn house right down
<u>Instru:</u> F#m % Em % F#m % Em Bm7 %*
-> REFRAIN
D/AEm/GD/AEm/GIt's murder on the dancefloorBut you'd bet(ter) not kill the groove
D/AEm/GD/It's murder on the dancefloor (/)But you'd bet(ter) not steal the moves(/)AEm/GD-J, gonna burn this goddamn house right down
(x 2, 2 ^{ème} fois fade) F#m % It's murder on the dancefloor But you'd better not kill the groove hey-hey hey-hey F#m F#m
F#m%EmIt's murder on the dancefloorBut you'd bet(ter) not steal the movesD%(finir sur F#m)
DJ, gonna burn this goddamn house right down